

Pack	Lugg	Trudge	Strain	Stop
Climate	Wm	Adj	Body Wt	
100	100	100	100	100

Unspent XP

Spent XP

CAMPAIGN

ACTION

DICE

Difficulty

Easy	+4
Normal	+0
Hard	-4
Heavy	-8
Horrendous	-12
Herculean	-16

Risk Dice



Use Any Combination

Try



Try Harder



1 Wear Damage

Try Hardest



2 Wear Damage

Sign Die

Roll	Result
20	Bonus x 2
Even	Bonus
Odd	Penalty
1	Penalty x 2

- 1: 1
- 2: 1d2
- 3: 1d2 + 1
- 4: 1d4
- 5: 1d4 + 1
- 6: 1d6
- 7: 1d6 + 1
- 8: 1d8
- 9: 1d8 + 1
- 10: 1d10
- 11: 1d10 + 1
- 12: 1d12
- 13: 1d12 + 1
- 14: 1d10 + 1d4
- 15: 1d10 + 1d4 + 1
- 16: 1d10 + 1d6
- 17: 1d10 + 1d6 + 1
- 18: 1d10 + 1d8
- 19: 1d10 + 1d8 + 1
- 20: 1d10 + 1d10
- 21: 1d10 + 1d10 + 1
- 22: 1d12 + 1d10
- 23: 1d12 + 1d10 + 1
- 24: 1d12 + 1d12
- 25: 1d12 + 1d12 + 1
- 26: 1d20 + 1d6
- 27: 1d20 + 1d6 + 1
- 28: 1d20 + 1d8
- 29: 1d20 + 1d8 + 1

- 30: 1d20 + 1d10
- 31: 1d20 + 1d10 + 1
- 32: 1d20 + 1d12
- 33: 1d20 + 1d12 + 1
- 34: 1d20 + 1d10 + 1d4
- 35: 1d20 + 1d10 + 1d4 + 1
- 36: 1d20 + 1d10 + 1d6

Strength	1 to 4	5 to 8	9 to 12	13 to 16	17 to 20	21 to 24	25 to 28	29 to 32
Success	C	F	H	1	2	3	4	5
Description	Crash Fail	Full Fail	Half Fail	Success	Excellent	Terrific	Incredible	Fantastic



SPELL BOOKS

Character:

Book 3:

Book 1:

Book 4:

Book 2

Book 5

X SPELLS

HIT

ASPECTS

Book #

X SPELLS

HIT

ASPECTS

Book #